

2025 Tug Hill Extreme Adventure 24 hour - Race Rules of Travel

Race Director Contact Info:

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Race Rules:

- Areas marked in red on race maps are off limits.
- All Stages must be completed in order. A checkpoint (CP) listed in a specific stage must be obtained during that stage. You cannot return to a section of the course that you have already moved on from to get checkpoints you missed.
- Teammates must stay within 100 feet of each other at all times.
- All required individual and team gear must be carried with you at all times during the race, however required gear specific to biking and paddling, such as a helmet and PFD, are only required to be carried during those stages.
- No GPS allowed.
- Cell phones must be turned off in your bags, and only used for emergencies. We recommend having a separate camera for photos. We'll also have race photographers on course.
- Smart watches may be used in AR mode. If you don't have AR mode, you can start an activity on your watch, but it must be kept in your bag.
- The race has many checkpoints (71) and a lot of distance (100+ miles).
 - All checkpoints are optional
 - All checkpoints are worth 1 point towards your total score
 - Only the top teams will likely have a chance to clear the course
 - Most teams will need to make strategic decisions about what checkpoints to go for and which checkpoints to leave behind.
- **Teams must visit all four transition areas (TA's) and check-in with race volunteers to be counted as a ranked/full course team.**
- **The race ends at 10:30 AM on Sunday June 1. If you arrive at the finish after 10:30 AM, we will deduct 1 checkpoint for every minute that you're late.**
- The team that punches the most checkpoints wins.
- Do not lose your passport(s). If you do, you will not receive credit for the checkpoints you visited.
- If two or more teams have the same number of checkpoints, the team that finishes in less time will be ranked ahead.
- Each team will be given a GPS tracker. The tracker must be turned in at the end of the race at the same time as when you hand in your passport. Racers are responsible for covering all costs if trackers are lost.

Stage 1

Discipline: Paddling

Mandatory Distance: 10 Miles

Optional distance: 3 miles

Maps: 1 and 2

CPs 1-2

The race starts on the water below Lyons Falls with a downstream (flatwater) paddle to TA 1.

CP 2 requires an out and back paddle past TA 1 downstream to CP 2 and then back upstream to the take out at TA 1.

- PFDs must be worn at all times on the paddle.
- Teams must check in at TA 1 prior to beginning the Stage 2 biking section.

CP 1 - Boat launch

CP 2 - Old lock structure

TA 1 - Boat launch

Mountain Bikes will be staged at TA 1

Gear Access: You will have access to your paddle bag at TA 1.

Water: There is water available on course to filter.

Stage 2

Disciplines: Mountain biking and trekking

Mandatory Distance: 16 miles biking

Optional distance: 5 miles biking and 4 miles trekking

Maps: 3, 4, 5, 6, 7

Start TA 1/end TA 2

CPs: 3-13

Start at TA 1 and finish at TA 2 with a stop at the Lesser Wilderness State Forest cross country ski trails.

- All CPs are optional
- CPs may be obtained in any order.
- Rear flashing red lights must be turned on at all times when riding on roads.
- CPs 3 - 7 are on cross country ski trails and may be obtained on bikes. The trails are pretty good in some places and are overgrown and pretty rough in other places.
- No biking is allowed east of CP 4. Teams must drop bikes at CP 4 and proceed on foot to CP 8 - 11. A volunteer will be present to watch over bikes at CP 4.
- After leaving the cross country ski trails, proceed to CP 12, 13, and TA 2 via the Glenfield Western Road through the East Branch Fish Creek Conservation Easement.

- CP 13 is an out and back on International Road.
- Teams must check in at TA 2 prior to beginning the Stage 3 trekking section.

CP 3 - On road/trail

CP 4 - Trail junction (volunteer present)

CP 5 - Beaver dam. Drop bikes and do a short trek out to the CP.

CP 6 - On trail

CP 7 - On trail

CP 8 - Wide shallow reentrant with small stream

CP 9 - Edge of stream gorge

CP 10 - Trail junction

CP 11 - Reentrant

CP 12 - 20 feet in the woods south of small parking area

CP 13 - Edge of stream just past the end of International Road

TA 2 - Small parking lot on Wee Road

Gear access: None

Water: There is water available on course to filter.

Stage 3

Discipline: Trekking

Mandatory distance: None

Optional distance: 12 miles

Maps 8 and 9

Start TA 2/End TA 2

CPs: 14 - 24

- All checkpoints are optional
- Checkpoints may be completed in any order
- Dotted line trails shown on the maps are old logging roads that are overgrown but are still visible and can be used for navigation. There are other less prominent old logging trails in this section that are not mapped.
- Teams must check in at TA 2 before moving on to Stage 4, a biking section.
- **Teams must turn in passports, and will be given a new passport before departing TA2.**

CP 14 - Beaver dam on the southwest edge of a pond

CP 15 - End of ridge overlooking stream

CP 16 - North side of open marsh area

CP 17 - West side of beaver dam on south edge of pond/marsh

CP 18 - Old logging road junction. **The stream between CP 17 and 18 is very deep and can only be crossed by walking over a beaver dam. One of the potential dam crossings is shown on the map.**

CP 19 - Near stream
CP 20 - Small peninsula in beaver pond
CP 21 - Edge of pond
CP 22 - Clearing
CP 23 - End of ridge
CP 24 - End of ridge

Water: There is water available on course to filter. Water will not be provided at TA2.

Gear access: None

Required cut off - Teams must depart TA 2 by 10:00pm.

Stage 4

Discipline: Mountain biking
Mandatory distance: 10 miles
Optional distance: 1 mile
Maps: 9 and 10
Start TA2/end TA3
CPs 25-28

Ride from TA 2 to TA 3 via the North-South Road and Michigan Mills Road. The North-South Road is highlighted in Yellow on the map. This is private property that we have special permission to use for this event only. The landowners are happy to let us use the road but required us to state that “any use of this road after the event is over will be considered trespassing”. CP 25 is located at the start of the North-South Road. There are closed gates at the start and end of the North-South Road that teams will have to walk their bikes around.

- Rear flashing red lights must be on at all times when you are riding on roads.
- Teams must check in at TA 3 prior to moving on to the Stage 5 trekking section.

CP 25 - Gate on North-South Road
CP 26 - High Ridge Road. Walk bikes around the closed gate.
CP 27 - Culvert/stream
CP 28 - Old road. Walk bikes around the closed gate.
TA 3 - Located at a road junction.

Water: There will be a water refill station at TA 3 at the end of this section. Water is available on course to filter.

Gear access: Gear bins will be staged at TA 3.

Stage 5

Discipline: Night Trekking

Mandatory distance: None

Optional distance: 12 miles

Map 11

Start TA3/Finish TA3

CPs 29 - 41

- All checkpoints are optional
- Checkpoints can be obtained in any order
- Dotted line trails shown on the maps are old logging roads that are overgrown but are still visible and can be used for navigation. There are other less prominent old logging trails in this section that are not mapped.
- Teams must check in at TA 3 prior to moving on to Stage 6

CP 29 - Washed out beaver dam

CP 30 - Edge of pond

CP 31 - Old logging road on ridge top

CP 32 - Old logging road on ridge

CP 33 - Beaver dam on edge of pond

CP 34 - Hill top

CP 35 - Stream/beaver marsh

CP 36 - Old logging trail. South end of pond

CP 37 - Edge of marshy meadow

CP 38 - Small peninsula on south edge of large pond.

CP 39 - Southeast end of ridge

CP 40 - Edge of meadow marsh with beaver ponds

CP 41 - Stream

Water: There will be a water refill station at TA 3 at the end of this section. Water is available on course to filter.

Gear access: None

Recommended and Required Cut-offs: There are almost as many CPs on Stage 6 and 7 as there are in the rest of the race. Teams should give themselves plenty of time to go after these CPs and plan to depart by 4:00AM or earlier. **All teams must be clear of TA 3 and heading to TA 4 on bikes no later than 6:00AM.**

Stage 6

Discipline: Mountain biking and trekking

Mandatory Distance: 15 miles (biking)

Optional Distance: 5 miles biking and 1 ½ miles trekking

Maps 11, 12, 13, 14, 15

Start TA3/end TA 4 (Osceola Ski and Sport Resort)

Ride back to Osceola and bike the ski trails at both cross country ski centers. A few of the ski trail points require dropping bikes and trekking out to the CP but most are on the trails.

- All checkpoints are optional
- Checkpoints can be obtained in any order
- Rear flashing red lights must be on at all times when you are riding on roads.
- The ski trails can be overgrown in some areas but they are generally pretty good right now.
- Teams must check in at TA 4 before departing on the final trekking stage.
- **Teams must turn in passports, and will be given a new passport before departing TA4.**
- **There are several roads/trails shown on the map in dashed lines between CP 42 and 43 that do not exist. The solid black line shows the road down to CP 43.**

CP 42 - Fishing platform

CP 43 - Gate

CP 44 - Osceola Tug Hill XC Ski Center sign

CP 45 - On ridge south of road

CPs 46 - 49 Are on trails at Osceola Tug Hill XC Ski Center

CPs 50 - 53 Are on trails at Osceola Ski and Sport Resort

CP 54 - Ridge Spur

CP 55 - Reentrant

CP 56 - High ridge on east side of the top of a waterfall

CP 57 - On trail at Osceola Ski and Sport Resort

TA 4 - Lodge at Osceola Ski and Sport Resort

Water: Water is available to filter on the course. Water will be available at TA 4/Osceola Ski and Sport Resort.

Gear access: You will have access to your cars at TA 4.

Stage 7

Discipline: Trekking

Mandatory Distance: None

Optional Distance: 7-8 miles

Maps: 14, 15, 16

CP 58-71

One last trekking section. No beaver ponds on this one :)

- All checkpoints are optional
- Checkpoints may be obtained in any order
- Start and finish at Osceola Ski and Sport Resort

CP 58 - Ridge

CP 59 - Ridge

CP 60 - Stream confluence

CP 61 - Base of ridge near stream

CP 62 - East side of wetland

CP 63 - Pond

CP 64 - Reentrant

CP 65 - Stream

CP 66 - Edge of ridge

CP 67 - Ridge spur

CP 68 - Stream

CP 69 - Top of steep ridge

CP 70 - Edge of ridgeline

CP 71 - Nub on end of ridge

FINISH!!!!!!